INTERIOR DESIGN (ID)

ID 10 Introduction to Interior Design

2 Units (Degree Applicable, CSU)

Lecture: 36

Interior design and the planning of total interior environments that meet individual, functional, and environmental needs. Field trips may be required.

ID 10L Introduction to Interior Design Laboratory

1 Unit (Degree Applicable, CSU)

Lab: 54

Corequisite: ID 10 (May have been taken previously)

Application of the interior design practice and the planning of total interior environments that meet individual, functional, and environmental needs. Field trips may be required.

ID 12 Materials and Products for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Advisory: ID 10

Analysis, application, and evaluation of products and materials used in interior design. Field trips required.

ID 14 History of Furniture and Decorative Arts

3 Units (Degree Applicable, CSU)

Lecture: 54

Historic development of structure, interior spaces, furniture, and decorative arts throughout the world. Interior architecture is illustrated in this overview of design heritage from antiquity to present. Emphasis is placed on style development as it relates to social, economical, and political influences as well as the use of materials and technology. Field trips may be required.

ID 20 Color and Design Theory I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Elements and principles of design and the creative process of identifying and solving interior design problems. Formal visual properties of line, shape, form, pattern, texture, and color are studied in their relationship to the organizational systems and unifying principles that create balanced designs. Portfolio pieces will be produced. Field trips may be required.

ID 21 Color and Design Theory II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Systematic process of designing three-dimensional (3D) objects including color theory, surface, and volume investigation for interior design. Elements include visualization, perception, presentation, expression, and site analysis of physical, contextual, and cultural aspects of design and the urban environment. Portfolio pieces will be produced. Field trips may be required.

ID 22 Design Communication for Interior Design I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Foundation level communication elements required to convey design ideas to building trades via the written language of design and construction documents. Graphic and drawing techniques, including interior design graphics standards, building construction fundamentals, methods of drawings, computer aided drawing (CAD), and the basics of compiling construction documentation sets. Portfolio pieces will be produced. Field trips may be required.

ID 23 Design Communication for Interior Design II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Prerequisite: *ID 22* Advisory: *ARCH 141*

Intermediate level drawing communication required to convey design ideas to clients and construction trades via the written language of 2D and 3D drawing. Methods of drawings include but are not limited to, interior design graphics standards, interior construction drawing standards and computer aided drawing (CAD). Portfolio pieces will be produced. Field trips may be required.

ID 25 Space Planning for Interior Design I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ARCH 141

Federal and state codes and specifications concerning life-safety issues, barrier-free access, and universal design requirements relative to residential and contract interior design. Attention is given to performance, health safety, and universal design for specifying interior materials and products. Portfolio pieces will be produced. Field trips may be required.

ID 26 Space Planning for Interior Design II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ARCH 141

Advisory: ID 25

Space planning with an emphasis on programming, behavioral aspects of space, and use of furniture standards and applicable codes. Planning skills are gained through the application of basic principles to actual spaces. Portfolio pieces will be produced. Field trips may be required.

ID 27 Rapid Visualization

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ARCH 141

Methods, techniques, and tools used in illustrating interior spaces with an emphasis on rapid production. Includes techniques of drawing and rendering volume, tone, texture, perspective, and composition using sketching, rapid visualization, and formal composition of one- and two-point perspectives. Portfolio pieces will be produced. Field trips may be required.

ID 29 Interior Design Studio I

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 **Prerequisite:** *ID 26*

Advisory: ID 12 or ID 21 or ID 27

Analysis and application of design concepts to interior environments. Focuses on the creative process of identifying, evaluating, and solving design problems while incorporating universal and sustainable design in a studio environment. Includes research and analysis of end-user needs, space requirements, existing architectural elements, and site conditions. Portfolio pieces will be produced. Field trips may be required.

ID 31 Building Systems for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ARCH 141

Residential and commercial construction systems and materials. Includes typical building systems used in construction that affect interior design and elements that make up the foundation, floors, walls, and roof. Field trips may be required.

ID 32 Lighting Design and Theory for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54

Prerequisite: ID 22 or ARCH 141

Principles and theory of interior lighting design, lighting technology, terminology, development of lighting design concepts, and selection and placement of luminaries to achieve the desired result. Portfolio pieces will be produced. Field trips may be required.

ID 34 Design Communication for Interior Design III

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 **Prerequisite:** *ID 25*

Design Communication for Interior Design III. Proficient level communication elements required to convey design ideas to building trades via the written language of design and construction documents. Graphic and drawing techniques, including interior design graphics standards, building construction fundamentals, methods of drawings, computer aided drawing (CAD), and the basics of compiling construction documentation sets. Portfolio pieces will be produced. Field trips may be required.

ID 36 Portfolio Development for Interior Design

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 Advisory: ID 29

Development of individual professional identities through self-branding as a marketing strategy. Emphasis is on personal, educational, and professional qualifications required for entry into interior design and related professions. Surveys the interior design profession, industry, and related occupations. Portfolio pieces will be produced. Field trips may be required.

ID 37 Business Practices for Interior Design

3 Units (Degree Applicable)

Lecture: 54

Principles, procedures, and systems necessary for interior design professionals to start a business. Emphasis will be placed on contracts, legal issues, budgets, revenue generation, purchasing, billing, compensation and collection, interactions with clients, designers, installers, and suppliers. Field trips may be required.

ID 39 Interior Design Studio II

3 Units (Degree Applicable, CSU)

Lecture: 36 Lab: 54 **Prerequisite:** *ID 26* **Advisory:** *ID 29*

Analysis and application of design concepts to interior environments. Focuses on the creative process of identifying and solving design problems incorporating universal and sustainable design. Includes research and analysis of client requirements for complex programs and their solutions in order to satisfy end-user needs, functional space requirements, public image, existing architectural elements, and site conditions. Portfolio pieces will be produced. Field trips may be required.

ID 40 Kitchen and Bath Studio I

3 Units (Degree Applicable)

Lecture: 36 Lab: 54

Prerequisite: ARCH 141 or ID 22

Kitchen and bath design that focuses on ergonomic principles and specific materials including floor and wall surfaces, window treatments, cabinet selection, appliance and fixture selection, counter top selection, and lighting. Projects will consist of dimensioned floor plans, elevations, isometric drawings, perspective drawings, and section drawings completed in accordance with National Kitchen and Bath Association (NKBA) standards and nomenclature. Portfolio pieces will be produced. Field trips may be required.

ID 41 Kitchen and Bath Studio II

3 Units (Degree Applicable) Lecture: 36 Lab: 54 **Prerequisite**: *ID 40*

Kitchen and bath design that focuses on universal design, design concepts, and historical design for kitchen and bath projects. Emphasis is placed on ergonomics and Americans with Disabilities Act (ADA) considerations. Projects will utilize graphic standards as recommended by the National Kitchen and Bath Association (NKBA). Field trips may be required.

ID 48 Internship in Kitchen and Bath

1-3 Units (Degree Applicable)

(May be taken for Pass/No Pass only)

Prerequisite: Instructor approval and Compliance with Work Experience regulations as designated in the College Catalog.

Corequisite: ID 40 (May have been taken previously)

Provides students with practical kitchen and bath experience in a professional environment. Meetings with the instructor may take place remotely. A minimum of 54 hours per term is required for each unit of credit. Placement is not guaranteed; referral may be provided.

ID 54 Internship in Interior Design

1-3 Units (Degree Applicable)

(May be taken for Pass/No Pass only)

Prerequisite: Instructor approval and Compliance with Work Experience regulations as designated in the College Catalog.

Designed to provide the student with actual on-the-job experience in the interior design profession, which relates to classroom based learning. Placement is not guaranteed but assistance is provided by the interior design faculty. A minimum of 54 clock hours per semester is required for each unit of credit.

ID 56 Design Communication for Interior Design IV

1 Unit (Degree Applicable)

Lab: 54

Prerequisite: ID 25

Advanced level communication elements required to convey design ideas to building trades via the written language of design and construction documents. Graphic and drawing techniques, including interior design graphics standards, building construction fundamentals, methods of drawings, computer aided drawing (CAD), and the basics of compiling construction documentation sets. Portfolio pieces will be produced. Field trips may be required.

ID 58 Field Studies in Interior Design

1 Unit (Degree Applicable)

Lab: 54

Exploring different areas and trades in the interior design profession by collecting data outside of the class room setting via face-to-face interviews, surveys, and direct observation. Emphasis on soft skills and professional qualifications required for entry into interior design and related professions. Field trips will be required.

ID 59 Computer Basics for Interior Design

1 Unit (Degree Applicable)

Lab: 54

Software and applications used in the field of interior design. Fundamental concepts of computer hardware and software will be covered in addition to a general knowledge on a variety of computer applications, drawing, and multimedia presentations.

ID 60 Real Estate Styling and Staging Fundamentals

3 Units (Not Degree Applicable)

Lecture: 54

Foundational elements and analysis of styling and staging for interior and exterior residential environments for personal expression, sale, and short-term rental. Focuses on the creative process of identifying, evaluating, and solving interior function and marketing problems. Includes research and analysis of end-user, Real Estate Agent, and renter needs, space requirements, existing architectural elements, and site conditions. Portfolio pieces will be produced. Field trips may be required.

ID 62 Real Estate Styling and Staging Professional Practices

3 Units (Degree Applicable)

Lecture: 54

Corequisite: ID 60 (May have been taken previously)

Principles, procedures, and systems necessary for stylists and stagers to start a business. Emphasis will be placed on branding, legal issues, compensation and collection, management, and interactions with clients, Real Estate Agent, installers, and suppliers. Field trips may be required.

ID 68 Real Estate Styling and Staging Internship

1-3 Units (Degree Applicable)

(May be taken for Pass/No Pass only)

Lab: 54-162

Prerequisite: ID 60 and ID 62

This course provides students with practical styling and staging experience in a professional environment. Meetings with the instructor may take place remotely. A minimum of 54 hours per term is required for each unit of credit. Placement is not guaranteed; a referral may be provided.

ID 99 Special Projects in Interior Design

1-3 Units (Degree Applicable)

Lab: 54-162

Prerequisite: ID 10 and Approved Independent Study Learning Contract

Extended laboratory experiences supplementary to those available in the regular program and allows the student to pursue more advanced and complex laboratory projects and experiments. Portfolio pieces will be produced. Offers students recognition for their academic interests in interior design and the opportunity to explore the discipline of interior design to greater depth. Students will be able to pursue more advanced and complex laboratory projects and experiments. Portfolio pieces will be produced. The content of the course and the methods of study vary from semester to semester and depend on the particular project under consideration. Instructor authorization is needed prior to enrollment.